

Arabian Lords

Front End & In-Game User Interface Design

Arabic

English

Created By
Eric M. Scharf

09-11-2006

Arabian Lords

Arabic

English

Arabian Lords



Melissa





Enter New Profile Name Here





Melissa	05-14-06	01:30
Ben	05-15-06	02:30
Mike	05-16-06	03:30
Mark	05-17-06	04:30
Eric	05-18-06	05:30
Todd	05-19-06	06:30
David	05-20-06	07:30
Walter	05-21-06	08:30
Katie	05-22-06	09:30
Robert	05-23-06	10:30







Name Of Host Game

Enter Name Of Host Game Here

Current IP Address Of Host

123 . 456 . 768 . 910

123 . 456 . 768 . 910

123 . 456 . 768 . 910

123 . 456 . 768 . 910

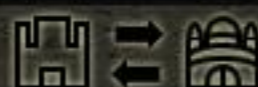




800 x 600
1024 x 768
1280 x 1024
1600 x 1200



Windowed
Full Screen



Low
Normal
High



Slow
Normal
Fast



Easy
Normal
Hard







Camera Toggle	A
Scroll Up	E
Scroll Down	CTRL
Scroll Right	S
Scroll Left	SHIFT

Three mouse icons at the top of the panel.

A horizontal slider with a central knob and five vertical markers below it.

A glowing yellow icon showing a mouse cursor pointing at a keyboard.

A glowing yellow icon showing a mouse cursor pointing at a screen.





Game Credits

Chief Executive Officer
Doug Whatley

Executive Producer
Ed Beach

Quality Assurance Manager
Kathy Tempesta

Lead Programmer
Andy House

Director of Product Development
Steve Meyer

Art Manager
Max Remington

Producer
Mark Seibert

Art Director
Eric Scharf

Programmers
**Justin Bozwell, Scott Elson, Katie Hirsch,
Tom Mininger, Jose Martinez, Marc Meyer**





- * Scenario 01
- Scenario 02
- Scenario 03
- Scenario 04
- Scenario 05
- Scenario 06
- * Scenario 07
- Scenario 08
- Scenario 09
- * Scenario 10
- Scenario 11





Wearry traveler, peace be upon you. Find your rest and comfort here. Long has been your journey from your home in Arabia, through the land of the Egyptians, by desert road to Tripoli, and now to the plains of Ifriqiya.

Welcome to the new town of Al Qayrawan, founded by 'Uqba ibn Nafi in 670 as a garrison base for the Arab army. They have come here to drive out the Byzantines from this land. If you are looking for a chance at wealth, seek no further.



Victory Condition 01

Victory Condition 02

Victory Condition 03

Victory Condition 04

Victory Condition 05

Victory Condition 06





192 . 168 . 100 . 035	Mark
192 . 168 . 100 . 224	Ben
192 . 168 . 100 . 068	Melissa
192 . 168 . 100 . 460	David
123 . 456 . 789 . 052	Walt

000 . 123 . 456 . 789





Best Game EVER!	1 / 4
Lots of Turmoil	3 / 4
Mike's Game	4 / 4
Agrabah Nights	2 / 4
Let Them Eat Sand!	1 / 4
He Who Controls The Sand	4 / 4
An Eye For An Eye	4 / 4
Battle Of The Camels	1 / 4





<input checked="" type="checkbox"/>	Adam	Arab
<input checked="" type="checkbox"/>	Melissa	Berber
<input checked="" type="checkbox"/>	David	Byzantine
<input type="checkbox"/>	Mark	Egyptian
<input type="checkbox"/>	Ben	Kurd
<input type="checkbox"/>	Eric	Moor



Melissa: My camels look better than yours!
Adam: Yeah? Well my camels spit farther!
Ben: Stop it, both of you. Do not make me turn this caravan around!
David: Here we go again.

- Scenario 01
- Scenario 02
- Scenario 03
- Scenario 04
- Scenario 05

Camel power is the wave of the future.





<input checked="" type="checkbox"/>	Adam	Syrian	
<input checked="" type="checkbox"/>	Melissa	Arab	
	Waiting For Player	Waiting For Player	
	None	None	



Melissa: My camels look better than yours!
Adam: Yeah? Well my camels spit farther!
Ben: Stop it, both of you. Do not make me turn this caravan around!
David: Here we go again.

Name Of Chosen Scenario

The scenario details go here.

Camel power is the wave of the future.







Scenario Name

Completion Time: 10:45

* Control 5 Districts 10/5

* Have Guard Faction Of 75 80/75

* Have A Popularity Of 75 62/75



* Control 5 Districts 2/5

* Have Guard Faction Of 75 60/75

* Recruit 10 Assassins 0/10

Wins: 03 Losses: 00





Scenario Name

Player 1

Control 5 Districts 10/5
Have Guard Faction Of 75 80/75
Control 10 Districts 10/10

Have Popularity Of 75 62/75

Player 2

Control 5 Districts 4/5
Have Guard Faction Of 75 50/75
Control 10 Districts 4/10

Have Popularity Of 75 77/75

Player 3

Control 5 Districts 7/5
Have Guard Faction Of 75 60/75
Control 10 Districts 5/10

Have Popularity Of 75 52/75

Player 4

Control 5 Districts 4/5
Have Guard Faction Of 75 50/75
Control 10 Districts 4/10

Have Popularity Of 75 77/75

Completion Time: 10:45





Scenario Name

Player 1

Control 5 Districts 10/5

Have Guard Faction Of 75 60/75

Player 2

Control 5 Districts 4/5

Have Guard Faction Of 75 50/75

Player 3

Control 5 Districts 7/5

Have Guard Faction Of 75 80/75

Player 4

Control 5 Districts 4/5

Have Guard Faction Of 75 50/75

Completion Time: 10:45





Scenario Name

Player 1

- Control 5 Districts 10/5
- Have Guard Faction Of 75 80/75
- Control 10 Districts 10/10

Have Popularity Of 75 62/75

Player 2

- Control 5 Districts 4/5
- Have Guard Faction Of 75 50/75
- Control 10 Districts 4/10

Have Popularity Of 75 77/75

Player 3

- Control 5 Districts 7/5
- Have Guard Faction Of 75 60/75
- Control 10 Districts 5/10

Have Popularity Of 75 52/75

Player 4

- Control 5 Districts 4/5
- Have Guard Faction Of 75 50/75
- Control 10 Districts 4/10

Have Popularity Of 75 77/75

Completion Time: 10:45





Scenario Name

Player 1

Control 5 Districts 10/5
Have Guard Faction Of 75 80/75

Player 2

Control 5 Districts 4/5
Have Guard Faction Of 75 50/75

Player 3

Control 5 Districts 7/5
Have Guard Faction Of 75 60/75

Player 4

Control 5 Districts 4/5
Have Guard Faction Of 75 50/75

Completion Time: 10:45



3180 239 2000 874 639 1000 903 471

Weary traveler, peace be upon you. Find your rest and comfort here. Long has been your journey from your home in Arabia, through the land of the Egyptians, by desert road to Tripoli, and now to the plains of Ifriqiya.

Welcome to the new town of Al Qayrawan, founded by 'Uqba ibn Nafi in 670 as a garrison base for the Arab army. They have come here to drive out the Byzantines from this land. If you are looking for a chance at wealth, seek no further.

The Arabs in this town are eager to do business with their own countrymen. Of course, there are always other merchants you must compete against.

You now have control over the food district.
 Your worker is under attack.
 You have donated 1000 gold pieces to the mosque.
 You have received 300 imports as a gift.

Peace be with you.

3180 239 2000 874 639 1000 903 471

Scenario 01	05-14-06 01:30
Scenario 02	05-15-06 02:30
Scenario 03	05-16-06 03:30
Scenario 04	05-17-06 04:30
Scenario 05	05-18-06 05:30
Scenario 06	05-19-06 06:30
Scenario 07	05-20-06 07:30
Scenario 08	05-21-06 08:30
Scenario 09	05-22-06 09:30
Scenario 10	05-23-06 10:30
Scenario 11	05-24-06 11:00

Navigation and control icons including a list icon, a right arrow, a save icon, a load icon, an eye icon, a magnifying glass icon, and a double arrow icon.

Bottom navigation icons: a left arrow, a close (X) icon, a checkmark icon, and a right arrow.

You now have control over the food district.
 Your worker is under attack.
 You have donated 1000 gold pieces to the mosque.
 You have received 300 imports as a gift.

Peace be with you.

Top row of icons for the bottom interface, including icons for a hammer, a fist, a hand, a key, a sword, a shield, a house, a star, a person, a red dot, a green dot, a blue dot, a red arrow, and a gear.

Main grid of icons for the bottom interface, including various icons for tools, weapons, and actions.

Right-side icons for the bottom interface, including a hammer, a fist, a hand, a key, a sword, a shield, a house, a star, a person, a red dot, a green dot, a blue dot, a red arrow, and a gear.



3180

239

2000

874

639
1000

903

471

Ben / Egyptian is a
to win the game
57:09

Settings menu with various icons and options:

- Resolution: 800 x 600, 1024 x 768, 1280 x 1024, 1600 x 1200
- Windowed / Full Screen
- Graphics Quality: Low, Normal, High
- Difficulty: Slow, Normal, Fast; Easy, Normal, Hard
- Audio: Eye icon, Speaker icon, Keyboard icon
- Navigation: Back arrow icon

You now have control of the food district. Your worker is under construction. You have donated 1000 pieces to the mosque. You have received 3000 as a gift.

Peace be with you.



Ben / Egyptian is a
to win the game

57:09

You now have control of the
food district.
Your worker is under control.
You have donated 1000
pieces to the mosque.
You have received 3000
as a gift.

Peace be with you.



3180

239

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471

Ben / Egyptian is a
to win the game
57:09

Camera Toggle

A

Scroll Up

E

Scroll Down

CTRL

Scroll Right

S

Scroll Left

SHIFT



You now have control of the
food district.
Your worker is under
You have donated 10
pieces to the mosque.
You have received 30
as a gift.

Peace be with you.



3180

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Game Paused

Ben / Egyptian is about to win the game!

57:09

You now have control over the food district.
Your worker is under attack.
You have donated 1000 gold pieces to the mosque.
You have received 300 imports as a gift.

Peace be with you.





3180

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Game Paused

Ben / Egyptian is about to win the game!

57:09

You now have control over the food district.
Your worker is under attack.
You have donated 1000 gold pieces to the mosque.
You have received 300 imports as a gift.

Peace be with you.

Vertical toolbar with icons for: list, navigation, zoom, search, and other controls.

Horizontal toolbar with icons for: food, gold, oil, wood, stone, and other resources.

Main action grid with icons for: hammer, handshake, fist, and various other actions.

A horizontal bar at the top of the game interface contains several hexagonal icons. From left to right: a decorative pattern, a shield with a red and yellow flag and the number 3180, a shield with the number 239, a shield with a red and black flag and the number 2000, a shield with a yellow shield and the number 874, a shield with a red and black flag, the number 639, and the number 1000, a shield with a yellow star and the number 903, a shield with a black and white flag and the number 471, a scroll icon, a shield with a checkmark and an X, a shield with a list and a downward arrow, and another decorative pattern.

Ben / Egyptian is about to win the game!
57:09

A vertical control panel on the right side of the screen. It features a list of icons: a list and downward arrow, a square with an arrow pointing right, a square with an arrow pointing down, a square with an eye and a speaker, a square with a magnifying glass, and a square with an arrow pointing right.



A horizontal bar at the bottom center of the screen contains a row of icons: a fish, a brown bottle, a blue shield, a yellow shield, a white shield, a blue shield with a white cross, a red and green circle, a red and white circle, a red and blue circle, a red and white circle, a red and blue circle, and a gear.

You now have control over the food district.
Your worker is under attack.
You have donated 1000 gold pieces to the mosque.
You have received 300 imports as a gift.

Peace be with you.

A control panel at the bottom left of the screen. It includes a speech bubble icon, a list icon, and three directional buttons: up, down, and down.

A control panel at the bottom right of the screen. It features a grid of hexagonal icons. The top row contains: a hand holding a hammer, a blue shield with a white cross, a shield with a head, and a red upward arrow. The middle row contains: a red hammer, a white gear, a shield with a red and black flag, a shield with a gear, and a yellow star with the number 15. The bottom row contains: a hand holding a hammer, a shield with a gear, a shield with a gear, and a red upward arrow.

3180 239 2000 874 639 1000 903 471

Saved Game Name

Saved Game 01	05-14-06 01:30
Saved Game 02	05-15-06 02:30
Saved Game 03	05-16-06 03:30
Saved Game 04	05-17-06 04:30
Saved Game 05	05-18-06 05:30
Saved Game 06	05-19-06 06:30
Saved Game 07	05-20-06 07:30
Saved Game 08	05-21-06 08:30

You now have control over the food district.
 Your worker is under attack.
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 You have received 300 imports as a gift.

Peace be with you.



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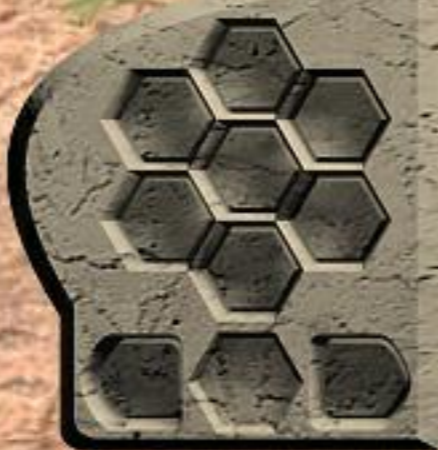
471

Ben / Egyptian is about to win the game!

57:09

You now have control over the food district.
Your worker is under attack.
You have donated 1000 gold pieces to the mosque.
You have received 300 imports as a gift.

Peace be with you.



3180 239 2000 874 639 1000 903 471

A horizontal bar at the top of the screen containing several hexagonal icons and numbers. From left to right: a shield with a red and white flag (3180), two green bottles (239), three blue bottles (2000), a yellow shield (874), a flower-like icon (639), a starburst (1000), a starburst (903), and a shield with a sword (471). To the right are larger icons for a scroll, a checkmark/cross, and a scroll with a downward arrow.

Ben / Egyptian is about to win the game!

57:09

A vertical panel on the right side of the screen with a stone texture. It contains a scroll icon at the top, followed by a square with a right-pointing arrow, a square with a left-pointing arrow, a square with an eye and a speaker, a square with a magnifying glass, and a square with a right-pointing arrow.

A horizontal bar at the bottom center containing a row of small, square icons representing various game actions and objects.

You now have control over the food district.
Your worker is under attack.
You have donated 1000 gold pieces to the mosque.
You have received 300 imports as a gift.

Peace be with you.

A message box with a stone texture. On the left are icons for a scroll and a speech bubble. On the right are three vertical arrows: up, down, and down.

A stone-textured panel containing a single icon of a mosque building.

A control panel at the bottom center. It features two sliders with hexagonal icons on either side. The top slider has a green bottle icon on the left and a shield icon on the right. The bottom slider has a blue bottle icon on the left and a hand holding gold coins icon on the right.

A stone-textured panel containing a portrait icon of a man with a turban.



Ben / Egyptian is about to win the game!

57:09

You now have control over the food district.
Your worker is under attack.
You have donated 1000 gold pieces to the mosque.
You have received 300 imports as a gift.

Peace be with you.



3180

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Ben / Egyptian is about to win the game!

57:09

Scenario Name

Player 1

Control 5 Districts 10/5

Have Guard Faction Of 75 80/75

Player 2

Control 5 Districts 4/5

Have Guard Faction Of 75 50/75

Player 3

Control 5 Districts 7/5

Have Guard Faction Of 75 60/75

Player 4

Control 5 Districts 4/5

Have Guard Faction Of 75 50/75

Completion Time: 10:45

You now have control over the food district.
Your worker is under attack.
You have donated 1000 gold pieces to the mosque.
You have received 300 imports as a gift.

Peace be with you.

3180

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2000

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Scenario Name

Player 1

- Control 5 Districts 10/5
- Have Guard Faction Of 75 80/75
- Control 10 Districts 10/10

Have Popularity Of 75 62/75

Player 2

- Control 5 Districts 4/5
- Have Guard Faction Of 75 50/75
- Control 10 Districts 4/10

Have Popularity Of 75 77/75

Player 3

- Control 5 Districts 7/5
- Have Guard Faction Of 75 60/75
- Control 10 Districts 5/10

Have Popularity Of 75 52/75

Player 4

- Control 5 Districts 4/5
- Have Guard Faction Of 75 50/75
- Control 10 Districts 4/10

Have Popularity Of 75 77/75

Completion Time: 10:45

Ben / Egypt
to win

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You have received 300 imports
as a gift.

Peace be with you.